

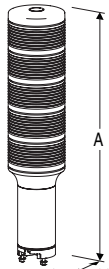
Tower Light Series

DISCRETE INPUT TOWER LIGHT

(super-small size, 60 mm dia., 1 - 5 layers)

Functions & Features

- Discrete input tower light
- Lighting, blinking and buzzing are controllable with PLC.



mm (inch.)

Lamp Layers	A
1	140 (5.51)
2	172 (6.77)
3	204 (8.03)
4	236 (9.29)
5	268 (10.55)

MODEL: IT60SA2-[1][2][3][4][5][6]2-AR[7]

ORDERING INFORMATION

- Code number: IT60SA2-[1][2][3][4][5][6]2-AR[7]
- Specify a code from below for each of [1] through [7].
(e.g. IT60SA2-5RYGBW2-AR/Q)
- Specify the specification for option code /Q
(e.g. /C01)

[1] LAMP LAYERS

- 1: 1 layer
- 2: 2 layers
- 3: 3 layers
- 4: 4 layers
- 5: 5 layers

[2] LAMP 1 COLOR

(1st layer from the top)

- R: Red
- Y: Amber
- G: Green
- B: Blue
- W: White

[3] LAMP 2 COLOR

(2nd layer from the top)

- R: Red
- Y: Amber
- G: Green
- B: Blue
- W: White
- N: None (not available when Lamp Layers selected are 2 - 5)

[4] LAMP 3 COLOR

(3rd layer from the top)

- R: Red
- Y: Amber
- G: Green
- B: Blue
- W: White
- N: None (not available when Lamp Layers selected are 3 - 5)

[5] LAMP 4 COLOR

(4th layer from the top)

- R: Red
- Y: Amber
- G: Green
- B: Blue
- W: White
- N: None (not available when Lamp Layers selected are 4 - 5)

[6] LAMP 5 COLOR

(5th layer from the top.)

- R: Red
- Y: Amber
- G: Green
- B: Blue
- W: White
- N: None (not available when Lamp Layers selected are 5)
- * The selection of the same color for more than one layer is not available.
- * Select "None" option for the layers other than the selected.

BLINKING BUZZING

- 2: With blinking, buzzing

POWER INPUT

Universal

- AR: 24 V AC (Operational voltage range 24 V \pm 10 %, 47 - 66 Hz)
- 24 V DC (Operational voltage range 24 V \pm 10 %, ripple 10 %p-p max.)

[7] OPTIONS

blank: none

/Q: With options (specify the specification)

SPECIFICATIONS OF OPTION: Q

COATING (For the detail, refer to M-System's web site.)

/C01: Silicone coating

/C02: Polyurethane coating

/C03: Rubber coating

RELATED PRODUCTS

- Mounting Pole (model: ITPL2)
- Mounting Adapter (model: ITAD2)

GENERAL SPECIFICATIONS

Degree of protection: IP 65, vertical mounting only (bottom excluded)

Connection: UL1007 AWG22

Housing material: Flame-resistant resin

Lens: Flame-resistant resin (transparent)

Lamp: Red, amber, green, blue and white LEDs
on/blinking (approx. 2 Hz)

Buzzing:

Interval: Approx. 3.3 kHz discontinuance
(approx. 2 Hz, 10 Hz)

Volume: Buzzing volume control

INPUT SPECIFICATIONS

Discrete Input: Dry contact, open collector PNP or NPN

Rated input voltage:

24 V AC (Operational voltage range 24 V \pm 10 %, 47 - 66 Hz)

24 V DC (Operational voltage range 24 V \pm 10 %, ripple 10 %p-p max.)

Input current:

Lamp: \leq 28 mA/point (@24 V DC)

Buzzer: \leq 80 mA (@24 V DC)

Input resistance:

Lamp: Approx. 600 Ω

Buzzer: Approx. 340 Ω

INSTALLATION

Power consumption

•AC: \leq 4.8 VA 24 V AC

•DC: \leq 4.2 W 24 V DC

Operating temperature: -10 to +55°C (14 to 131°F)

Operating humidity: 30 to 90 %RH (non-condensing)

Atmosphere: No corrosive gas

Mounting: Direct mounting

Mounting direction: Vertical

Weight: 450 g (0.99 lb)

STANDARDS & APPROVALS

EU conformity:

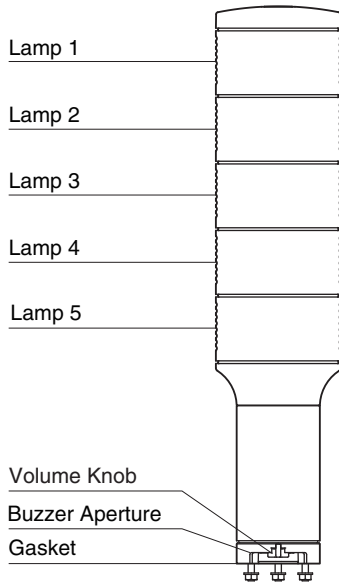
EMC Directive

EN 60947-5-1

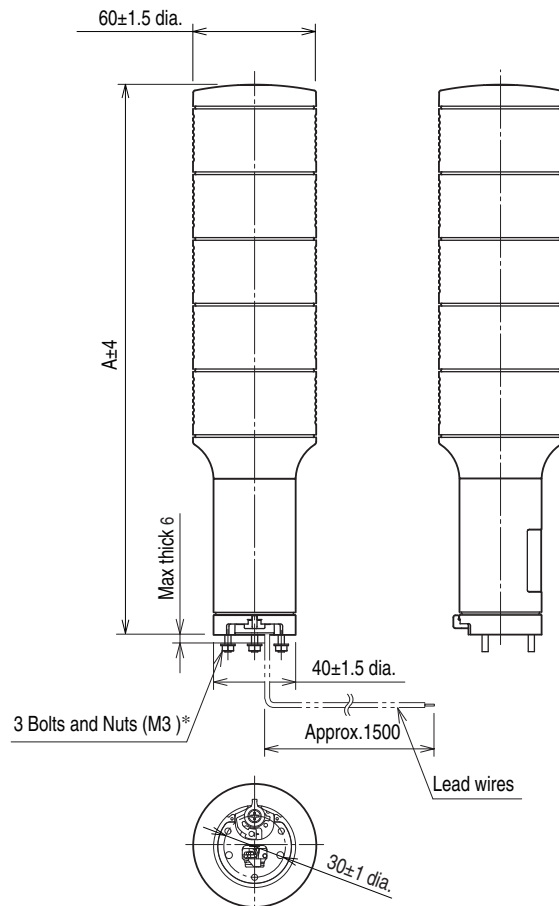
RoHS Directive

EXTERNAL VIEW

FRONT VIEW



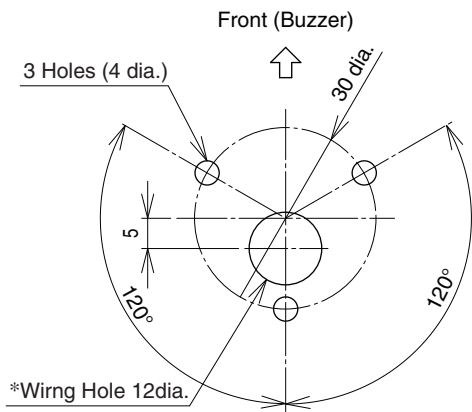
EXTERNAL DIMENSIONS unit: mm



Lamp Layers	A
1	140
2	172
3	204
4	236
5	268

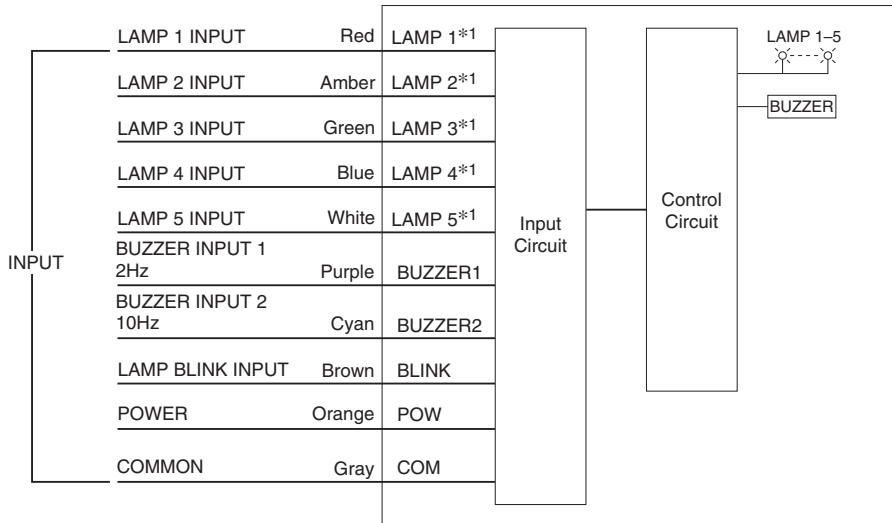
* Consult M-System for other bolt length.

MOUNTING REQUIREMENTS unit: mm



*Protect wires to prevent scratching them at the edge of the compartment.

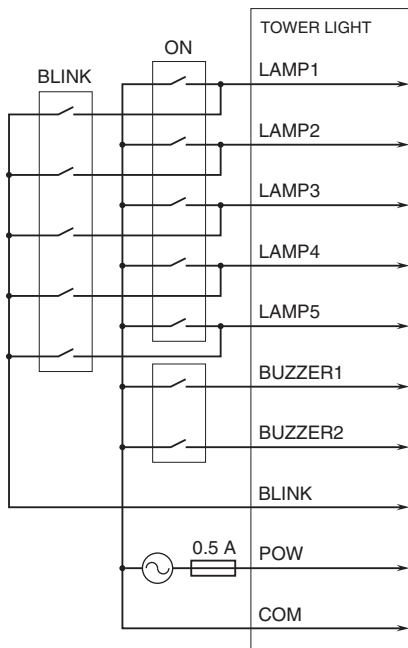
SCHEMATIC CIRCUITRY & CONNECTION DIAGRAM



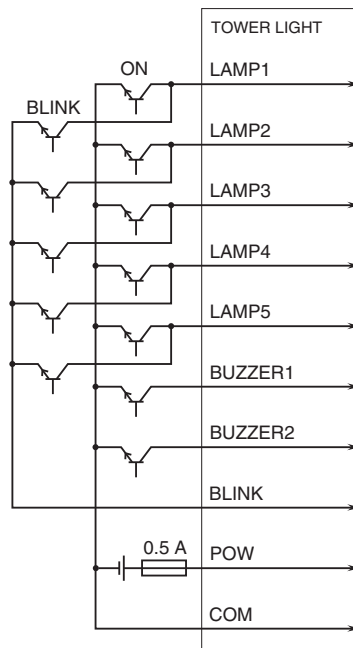
*1. Example of 5 layers in order: red, amber, green, blue and white.
Lamp and wire color are the same.

■ WIRING TO INPUT SIGNAL

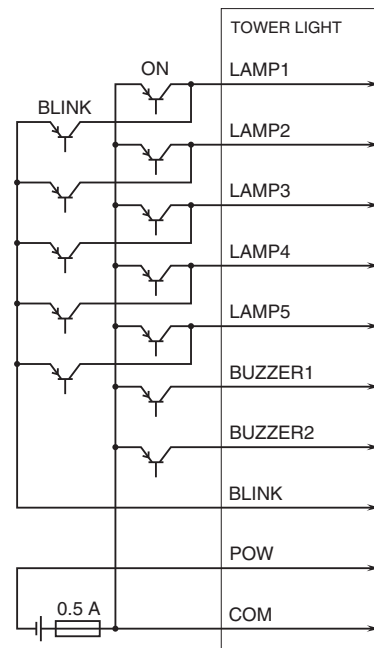
• Contact input e.g.



• NPN input e.g.



• PNP input e.g.



Note 1: If "On" and "Blink" are set simultaneously for a single lamp, "Blink" is disabled.

Note 2: If "On" is set for Buzzer 1 and Buzzer 2 simultaneously, Buzzer 2 is disabled.

Note 3: NPN input and PNP input are available only for 24 V DC.



Specifications are subject to change without notice.